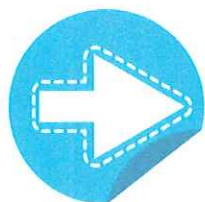
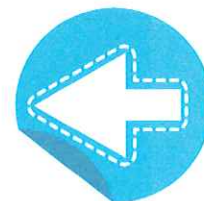




# Meeting 13 Computers



Here are three fun ways to teach Helping Hands about computers. Adapt the activities to meet the needs of your Helping Hands or create your own activities.





The following activities partially fulfill the requirement for My Family III: My Family Helps Me Care for Myself and the Technology award. You may complete any Level 3 or 4 award to fulfill this requirement. See the Helping Hand Activity Book for accompanying worksheet(s).

## ACTIVITY

# 1

## Typing Skills

15  
MINUTES

### WHAT YOU DO

Ahead of time: Select an online typing game for kids and practice using it before the Adventurer meeting. Great online typing games for kids can be found at [abcya.com/typing\\_race\\_cars.htm](http://abcya.com/typing_race_cars.htm) or [abcya.com/typing\\_rocket.htm](http://abcya.com/typing_rocket.htm).

Give each Helping Hand a computer with the online typing game already loaded. Let the children play the game. Some kids will quickly advance to higher levels; others will enjoy staying at the beginning level.

### MATERIALS NEEDED

- Computers
- Internet access

You'll need computers for each child and Internet access for each of the activities. Parents or leaders may be willing to bring their laptops to share. If you don't have computers and Internet access, work on an Adventurer award not previously earned in one of the following areas: finance, safety, indoor skills, or outdoor skills.



# Creative Computer Skills

15  
MINUTES

## WHAT YOU DO

Ahead of time: Explore the following kids' online programs before the meeting: [abcya.com/abcya\\_paint.htm](http://abcya.com/abcya_paint.htm) and [abcya.com/friendly\\_letter\\_maker.htm](http://abcya.com/friendly_letter_maker.htm). Lots of other creative computer programs are also available for kids.

Show the Helping Hands printouts of what you created using the suggested online programs. Assign each child to a computer, then let them explore the programs and make their own creations. Print one of each child's creations at the end of this activity.

## 2 ACTIVITY

### MATERIALS NEEDED

- Computers
- Printers
- Extra ink
- Printer paper
- Internet access





## ACTIVITY

# 3

# Cyber Smarts

# 15

MINUTES

## WHAT YOU DO

### MATERIALS NEEDED

- Computers
- Internet access
- Dry erase board or large sheet of paper
- Markers

Ahead of time: Prepare a brief (five minutes or less) talk about Internet safety. Check out the following sites for information: [childrescuenetwork.org](http://childrescuenetwork.org) (click on “Keeping Children Safe”), [netsmartz.org](http://netsmartz.org) (click on “Internet Safety” or any other areas of interest—Spanish available), [safekids.com](http://safekids.com) (click on “Safety Advice and Guidelines”). Consider printing out the online safety rules found at [safekids.com/kids-rules-for-online-safety](http://safekids.com/kids-rules-for-online-safety) and having the children agree to each of the rules and sign the paper.

Discuss cyber safety with the Helping Hands. Make sure to write down important safety facts on the board. Then have the children play the Friend Finder Game ([onguardonline.gov/media/game-0003-friend-finder](http://onguardonline.gov/media/game-0003-friend-finder)—Spanish available) and take the cyber smart quiz ([esafety.gov.au/education-resources/classroom-resources/games-and-quizzes](http://esafety.gov.au/education-resources/classroom-resources/games-and-quizzes)—click on “How Cybersmart Are You”?) or explore cyber safety programs that you have found.



**Award:** Technology

To complete this award, check the requirements on p. 141 and add activities as needed.



**Requirement:** My Family III